

# Cartoon Quiz

## Objective:

This is a visual language resource on cartoon frames. Students identify types of frames and describe the effect that is conveyed by the different frames.

The frame of a cartoon can become part of the story itself. It can give us information about the mood, atmosphere, and events going on inside the frame. Next to each frame below, describe the frame that is used, and the effect it creates.

The first one is done for you.

### Frame

The frame is the actual doorway.

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### Effect

The character is in a tiny room.

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### a) Frame

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### Effect

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### b) Frame

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### Effect

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## Cartoon Quiz

c) Frame

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Effect

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d) Frame

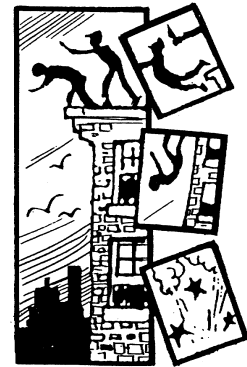
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Effect

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*Source: Images from Will Eisner Comics and Sequential Art, 2000.*

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Scoring:	Answers/Responses:	Y10 (05/02)
1 point 1 point	a) <b>Frame:</b> Jagged <b>Effect:</b> Tells us the person is angry or in pain. [Implies emotional tensions and is related visually to electricity].	Moderate Easy
1 point 1 point	b) <b>Frame:</b> Absence of a frame <b>Effect:</b> Conveys space, suggests stillness/distance/ desert island.	Difficult Difficult
1 point 1 point	c) <b>Frame:</b> Cloud-like frame <b>Effect:</b> Suggests this is a thought/memory/dream.	Easy Difficult
1 point 1 point	d) <b>Frame:</b> Long and 3 short panels/boxes/frames <b>Effect:</b> Any 1 of: <ul style="list-style-type: none"> <li>• Show the sequence of events that follow the large frame.</li> <li>• Suggests falling and tumbling (note angles).</li> </ul>	Moderate Moderate
<b>Total: 8 points</b>		

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